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(54) **Parallel use of routers for increasing bandwidth and redundancy towards an external network**

(57) Methods, systems, storage media, and software are provided for increasing bandwidth between a local area network (106) ("LAN") and an external network (114) by using multiple routers (110) on the given LAN. Data packets are multiplexed between the routers using a novel variation on the standard address resolution

protocol, and other components. On receiving data destined for an external network, a controller (202) or gateway computer will direct the data to the appropriate router. In addition to providing higher speed connections, the invention provides better fault tolerance in the form of redundant connections from the originating LAN to a wide area network (114) such as the Internet.

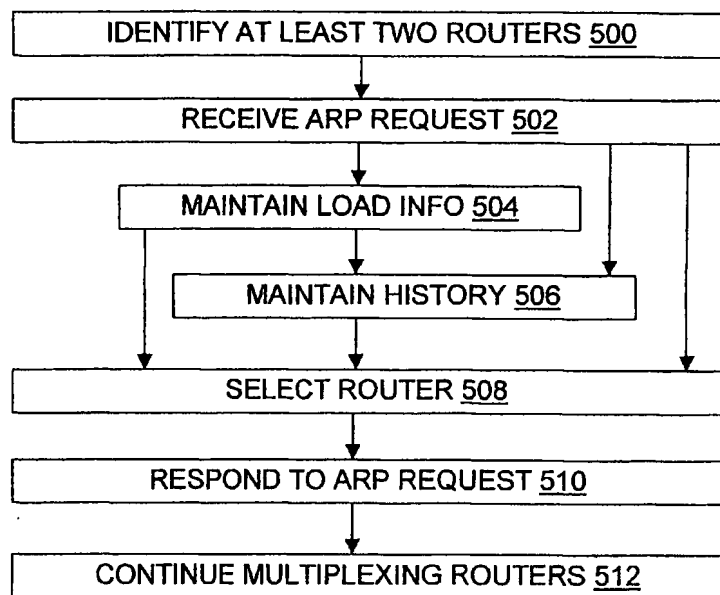


FIG. 5

EP 1 294 137 A1

Description**FIELD OF THE INVENTION**

5 [0001] The present invention relates to computer network data transmission, and more particularly relates to the cost-efficient use of multiple routers to provide connections with wide area networks, including connections with the global computer network commonly referred to as the Internet.

TECHNICAL BACKGROUND OF THE INVENTION

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[0002] Many local area networks ("LANs") are connected to the Internet or another wide area networks ("WANs"). LANs may also be connected to one another through the Internet or another WAN. A given LAN, or a given sub-network of a LAN, is connected to the WAN through a device known as a router. For convenience, reference is made hereafter to LANs with the understanding that "LAN" means "LAN or sub-network" unless otherwise stated. Routers use both

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WAN addresses, such as Internet Protocol ("IP") addresses, and physical addresses, such as Ethernet addresses. Physical addresses may also be called "data link addresses".

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[0003] Each router receives from its LAN all network traffic addressed to a destination outside the LAN, such as data packets addressed to a remote IP address. The router forwards those packets to the next router along a path to the destination. The path often takes the packet through part of the Internet or another WAN. The router likewise receives Internet or other WAN packets from other LANs which are destined for machines within the router's LAN, and re-addresses the packets so they can be delivered using physical addresses which are internal to the LAN. Conversion from an IP address to a data link address such as an Ethernet address may be done using a conventional Address Resolution Protocol ("ARP").

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[0004] Figure 1 illustrates a conventional network topology 100 which uses a router to connect a LAN (or sub-network, as noted above) to a WAN. Several nodes 102 are connected by LAN "wires" in a LAN 106. The nodes 102 may include machines such as desktop computers, laptops, workstations, disconnectable mobile computers, mainframes, information appliances, personal digital assistants, and other handheld and/or embedded processing systems. The "wires" 104 may include twisted pair, coaxial, or optical fiber cables, telephone lines, satellites, microwave relays, modulated AC power lines, and/or other data transmission "wires" known to those of skill in the art. The network 106 may include

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Novell Netware®, VINES, Microsoft Windows NT or Windows 2000, LAN Manager, or LANTastic network operating system software (NETWARE is a registered trademark of Novell, Inc.; VINES is a trademark of Banyan Systems; WINDOWS NT, WINDOWS 2000, and LAN MANAGER are trademarks of Microsoft Corporation; LANTASTIC is a trademark of Artisoft).

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[0005] Another "wire" 108 connects a router 110 to the LAN 106. A wide variety of routers 110 are known in the art. At a minimum, the router 110 maintains a table of routes for different destination addresses. Different routers 110 can handle different physical address types (Ethernet, ...). Some routers provide firewall services. Different routers also handle connections that run at different speeds using different line technologies (T1, T3, ADSL, RADSL, ...). But in general, some type of high-speed connection 112 connects the router 110 to a WAN 114.

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[0006] The Internet or a portion of the Internet may serve as the WAN 114, or the WAN 114 may be separate from the Internet. "Internet" as used herein includes variations such as a private Internet, a secure Internet, a value-added network, a virtual private network, or a wide area intranet. Another connection 116 connects a server 118 or other destination with the WAN 114.

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[0007] Like the illustrated topology 100, other conventional network topologies utilize one router per LAN (or sub-network). Conventional network topologies do not support the routing of data over multiple routers in any given LAN. For instance, standard TCP/IP stacks are not able to direct data packets from a given LAN to multiple routers when the data needs to be sent to other LANs. Multiple routers may be physically present, but one router is designated as the default gateway for the LAN. This default gateway receives all the traffic for the LAN from outside, and forwards data packets from inside the LAN to the next LAN on their way to their destinations.

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[0008] The router 110 which serves as the default gateway also maintains a table of routes for different destination addresses. Data transmission generally takes place between two networks over the shortest defined path, where a path is represented as a list of routers which the data has to traverse in order to reach the destination node. For instance, a data packet from a given node 102 addressed with the IP address of the server 118 will be sent from the node 102 over the LAN wires 104, 108 to the gateway router 110, will travel from there over the high-speed connection 112 to the WAN 114 (which may forward the packet along a path containing multiple routers), and will finally arrive at

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the server 118. [0009] Similar steps occur when a packet from the same node 102 is addressed to another node on a distant LAN. In place of the server 118 the path would include another router connected to the distant LAN. In its capacity as gateway for the distant LAN, the distant router would receive the packet from the WAN 114 and deliver it to the distant node.

[0010] For clarity of illustration, Internet Service Providers ("ISPs") have not been shown in Figure 1. However, those of skill in the art understand that one or more ISPs will often be located along the path followed by a packet which travels to or from a LAN node 102 over the Internet 114.

[0011] The configuration 100 is widely used but nevertheless has significant limitations. Although the data transmission speed over lines such as the line 112 is relatively high when compared to traditional analog telephone data lines, the available bandwidth may not always be sufficient. For instance, the number of users within the LAN 106 may increase to a point at which the data transmission capacity of the WAN connection 112 reaches its maximum limit. In order to obtain more bandwidth, a company could lease more expensive dedicated data lines 112 which have greater data transmission speeds, such as lines employing T3 or OC3 technologies.

[0012] To delay expensive upgrades to line technology and to the corresponding router technology, bandwidth can be used more efficiently. This might be done by compressing data, by combining different types of data to reduce the total number of packets, and by reducing unnecessary access to the WAN 114 through appropriate personnel policies. Tools and techniques for improving router 110 performance are also being developed and made commercially available. In addition, new data transmission technologies like ADSL, RADSL, and others are being proposed and developed. Although these technologies do not have as high a data transmission rate as T3 or OC3, they are several times faster than analog lines.

[0013] Moreover, our U.S. Patent Application serial no. 08/859,070 filed May 20, 1997 describes a mux device for assisting the transmission of a user's data between two computer networks. The mux device could be added to a system like that shown in Figure 1 to increase the bandwidth of the connection 112 by using multiple modem connections. The mux device allocates exclusively to a user for a period of time at least two connections between the two computer networks. Each of the connections uses a telephone connection which is physically separate from the other connection(s) for at least a portion of that connection. The mux device also contains other components, and the application also describes and claims methods and systems.

[0014] References which mention or discuss tools and techniques for more efficient WAN access are identified and discussed relative to the present invention in a Petition for Special Examining Procedure filed concurrently with the present application. To the extent that the Petition describes the technical background of the invention as opposed to the invention itself, the text of the Petition is incorporated herein by this reference. This incorporation by reference does not imply that the claimed invention was previously known.

[0015] However, taking the measures noted above may still provide only a short-term solution. Despite such measures, demands on the line 112 can still quickly grow to exceed the bandwidth of the line 112, thereby forcing the LAN 106 owner to seriously consider an expensive upgrade in line 112 and router 110 technology, such as an upgrade from a T1 connection 112 to a T3 connection 112.

[0016] Accordingly, it would be an advancement in the art to provide another alternative for increasing the bandwidth available to connect a LAN with a WAN, without requiring a routing system upgrade to a substantially more expensive line technology.

[0017] It would also be an advancement to provide such an alternative which is compatible with a wide variety of existing line technologies and routers. Such improvements to LAN-WAN connectivity are disclosed and claimed herein.

BRIEF SUMMARY OF THE INVENTION

[0018] The present invention provides a system, method and computer software for improved data transmission in the form of high-speed interconnections over wide area networks such as the Internet, in accordance with claims which follow. The novel interconnections use multiple routers to provide multiple links between two or more sites, providing greater bandwidth by combining or teaming the individual routers and connections. For instance, data may be exchanged between a local area network and a target server or a target remote LAN using multiple routers. Several relatively low-cost routers and lines can be combined to give a much greater aggregate data throughput, thereby avoiding at least for a time the need to upgrade to a more expensive line technology, such as an upgrade from T1 to T3 line technology.

[0019] Traditional networking concepts involve a network configuration with one router per LAN (as elsewhere herein, "LAN" means "LAN or sub-network" unless stated otherwise; a LAN may include an intranet). As noted above, the traditional network design cannot support data routing over multiple routers in a LAN. Instead, traditional designs require that users designate one router as the default gateway.

[0020] By contrast, in the novel configuration each LAN is allowed to have multiple routers communicating with other LANs. Controller software may be installed on a computing device containing a microprocessor and peripherals. This computer, known as the gateway computer, can be designated as the default gateway for a LAN. On receiving data destined for an external network, the controller software will direct the data to the appropriate router for the LAN. In addition to providing higher speed connections, the present invention thus provides redundant connections from the originating LAN to the wide area network, thereby increasing the system's fault tolerance. When a router stops func-

tioning, the controller software automatically redirects the data destined for the external network to the other functioning routers.

[0021] The controller software decides, based on router loads and/or other criteria, when to add in the next router. This provides each LAN with higher speed access to the external network, since the total speed attained will be closer to the sum of the speeds achieved by each router. The invention will direct traffic to different routers, whereas a conventional gateway PC is only aware the existence of one router. The controller will work with all existing router technologies like ANALOG, ISDN, ADSL, T1, frame relay, and so on, as well as future technologies like cable modem and other data technologies for routing data packets. The invention does not require multi-link PPP (Point-to-Point Protocol) or an inverse multiplexing device at an Internet service provider.

[0022] In one embodiment, a LAN/intranet device sends out a request to access some resource on the Internet, such as a Web page. The request is directed to the controller on the LAN. The controller senses how many routers are connected to it, selects one, and routes the request to the selected router. The request reaches the destination resource and the destination generates a response. The response from the Internet comes back to the router, which sends it back to the controller computer, which in turn sends it to the user on the LAN.

[0023] On a LAN with multiple client devices, one device or multiple devices may send out many data or resource requests at the same time. The controller computer receives all these requests and distributes them intelligently among multiple routers, keeping track of the load on each router. In this way, the responses to these requests also come back through multiple routers. These routers are working concurrently, so the total bandwidth available to the LAN/intranet users is approximately the combined bandwidth of the multiple routers.

[0024] In another embodiment, two or more LANs communicate with each other using multiple routers. The data stream is multiplexed over several routers going out of the first LAN, and then at the receiving LAN the data stream is recombined to restore the sequence of the original data transfer. This method provides combined throughput higher than single data line throughput. The controller software on the two communicating data networks is made aware of the addresses of the multiple routers on the two ends of the communication path, by exchanging command data packets at the beginning of data transfer.

[0025] In summary, the present invention provides tools and techniques to allow more than one router per LAN for external data traffic, including multiple traffic packets which are directed to the same destination such as a Web page. The invention provides tools and techniques for managing the bandwidth of the multiple routers on a LAN, including tools and techniques for combining multiple routers' bandwidths with a single-ended approach that allows but does not require any reciprocating technology at the opposite end. The invention provides tools and techniques for redirecting traffic to several routers from one controller computing device. Communication between two physically separate data networks may take place using multiple routers, so that multiple data links are simultaneously used as separate data streams. Other features and advantages of the invention will become more fully apparent through the following description.

BRIEF DESCRIPTION OF THE DRAWINGS

[0026] To illustrate the manner in which the advantages and features of the invention are obtained, a more particular description of the invention will be given with reference to the attached drawings. These drawings only illustrate selected aspects of the invention and thus do not limit the invention's scope. In the drawings:

Figure 1 is a diagram illustrating a conventional network topology, including a router which connects a local area network to a wide area network.

Figure 2 is a diagram illustrating a network topology according to the present invention, including a controller and several routers which together connect a local area network to a wide area network.

Figure 3 is a diagram illustrating another network topology according to the present invention, including two local area networks, each of which is connected through its own controller and multiple routers to its own Internet service provider(s) and hence to the Internet.

Figure 4 is a diagram further illustrating the novel controllers shown in Figures 2 and 3.

Figure 5 is a flowchart illustrating several methods of the present invention for combining routers to improve LAN-WAN connectivity.

DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENTS

[0027] The present invention relates to methods, systems, software and configured storage media for combining routers to provide increased concurrency for external access by a computer network. In particular, the invention makes novel use of the address resolution protocol ("ARP") and uses other tools and techniques to multiplex routers which connect local area networks ("LANs") to wide area networks ("WANs") such as the Internet. This allows the owner or

administrator of a LAN to aggregate the speeds of relatively low cost routers and WAN access lines. Aggregating low cost routers allows the LAN owner or administrator to avoid upgrading the routing system to the next higher level of technology, which would substantially increase the cost of access. Various components of the invention and its environment are discussed below.

Network Topology & Nodes

[0028] Figure 2 illustrates a novel network topology or configuration 200 according to the invention. As with the conventional topology 100 shown in Figure 1, one or more nodes 102 are connected by "wires" 104 in a LAN 106. As with the conventional topology 100, a connection of some type is desired between the LAN 106 (or sub-network 106) and a WAN 114 such as the Internet, in order to allow communication over the WAN 114 between the nodes 102 on the one hand, and a target such as the server 118 or a remote LAN (not shown), or some other target, on the other hand.

[0029] Unlike the conventional configuration 100, the novel topology 200 includes a controller 202 which multiplexes data packets between several routers 110. Although the controller 202 is not necessarily a router 110 *per se*, a computer running the controller 202 may be designated as the default gateway for the LAN 106. Advantageously, the invention does not require any change to the network operating system, TCP/IP stacks, or packet formats used by the LAN 106. Nor does the invention require modifications to conventional routers 110 or WANs 114. Instead, the invention inserts the controller 202 into the LAN 106 and modifies the operation of the LAN 106 in a way that multiplexes data packets over two or more routers 110, thereby providing additional bandwidth to the LAN-WAN connection.

[0030] In the illustration, the controller 202 multiplexes data between three routers 204, 206, and 208, to which the controller 202 is connected by a "wire" of the type discussed above. In alternative embodiments, the controller 202 can multiplex two, three, four, or more routers 110, depending on the embodiment. In some embodiments, the number of routers 110 varies dynamically. In some embodiments, the controller 202 resides on the same computer as one of the routers 110, so the wire 210 may include a bus and/or shared memory.

[0031] The controller 202 may be implemented as software containing executable instructions and data, or it may consist of hardware and software. In the latter case, the hardware may be general-purpose (e.g., a server or client running Windows, Linux, or the like) or special purpose (e.g., a router or bridge). But in either case the hardware includes at least one processor and memory accessible to the processor, and the software contains executable instructions and data which are stored in the memory and which guide operation of the processor to perform router identification, router selection, and ARP reply modification as described herein.

[0032] Figure 3 illustrates an alternative novel topology 300. Two LANs (or sub-networks) 302, 304 are connected to the WAN through two controllers, with each controller designated as the default gateway for its respective LAN. Internet Service Providers ("ISPs") are also shown explicitly in Figure 3; if the role of the WAN 114 in Figures 1 or 2 is played by the Internet, then ISPs may also be present in those topologies, even though they are not shown expressly. Moreover, ISPs need not be present when two LANs 106 are connected through a WAN 114 according to the invention.

[0033] For convenience, the computers on the LANs in the Figures are referred to simply as nodes 102. However, a given node 102 may function as a LAN server or as a LAN client in a client/server LAN. A node 102 may also function both as a client and as a server; this may occur, for instance, in peer-to-peer networks or on computers running Microsoft Windows NT or Windows 2000 software. The nodes 102 may be uniprocessor and/or multiprocessor machines, and may be permanently connected to the LAN 106 or merely connectable (as with mobile computing devices 106 such as laptops).

[0034] The nodes 102 each include an addressable storage medium such as random access memory and/or a non-volatile storage medium such as a magnetic or optical disk. Signals according to the invention may be embodied in the "wires" 106, 108, 112, and/or 116; signals may also be embodied in the volatile and/or nonvolatile addressable storage media. In addition to the nodes 102, the network 106 may include other equipment such as printers, plotters, and/or disk arrays. Although particular individual and network computer systems and components are shown, those of skill in the art will appreciate that the present invention also works with a variety of other networks and computers.

[0035] One or more of the nodes 102 or other computers discussed herein (e.g., a controller 202, routers 110, server 118, WAN 114 computers) may be capable of using floppy drives, tape drives, optical drives or other means to read a configured storage medium. A suitable storage medium includes a magnetic, optical, or other computer-readable storage device having a specific physical substrate configuration. Suitable storage devices include floppy disks, hard disks, tape, CD-ROMs, PROMs, RAM and other computer system storage devices. The substrate configuration represents data and instructions which cause the computer system to operate in a specific and predefined manner as described herein. Thus, the medium tangibly embodies a program, functions, and/or instructions that are executable by the computers discussed herein to perform router multiplexing steps of the present invention substantially as described herein.

An Example with Two LANs

[0036] To better understand the components and operation of the invention, an example using the topology 300 shown in Figure 3 is now discussed. Aspects of the invention in other topologies are similar.

[0037] Assume that a data packet is being sent by a first node 306 on the first LAN 302 to a second node 330 on the second LAN 304. The data packet has a physical address corresponding to the source node 306 and also has an IP address corresponding to the destination node 330. A gateway checks the destination IP address, sees that the destination IP address does not belong to the local LAN 302, and asks on the network 302 for the physical address of the computer which has the job of forwarding packets toward the destination IP address. The gateway may be part of a node 102 which also runs software implementing the controller 308, or the gateway may be an entirely conventional gateway program or device when the controller 202 runs on another node 102 or on a router 110.

[0038] When the gateway asks on the network 302 for the physical address of the computer which has the job of forwarding packets toward the destination IP address, it does so by making an address resolution protocol ("ARP") request. ARP is a well-known protocol defined in RFC 826 which maps IP addresses onto data link layer addresses such as Ethernet addresses. However, the use of ARP in the present invention is novel.

[0039] The controller 308 will trap the reply to the ARP request. Based on a load balancing algorithm, a round-robin approach, or another selection mechanism, the controller 308 will select a router 110 from a group of routers 110. The selection is done in a manner which increases concurrent operation of the routers 110 and thereby helps provide the LAN 302 with improved access to the WAN 114 through the several routers. In the illustrated topology 300, the controller 308 may select from three routers 310, 312, and 314, but in alternative embodiments the selection may be made from two or more routers 110. The controller 308 then modifies the ARP reply by inserting the physical address of the selected router 110.

[0040] As a result of the modification to the ARP reply, the data packet is sent to the selected router 110 for forwarding. For instance, if the router 312 was selected by the controller 308, then the data packet would be sent to that router 312. From there the data packet travels to an ISP, onto the WAN 114, and then to a destination ISP 322. As noted earlier, the destination need not be an ISP, but could also be a server or another computer which is part of the WAN 114 or which is connected to the WAN 114.

[0041] A destination ISP may also be connected to a LAN 106 which does not contain a controller 202 but instead uses a conventional routing system. That is, despite the fact that Figure 3 shows both the sending and receiving LANs configured with novel controllers 202, some alternative embodiments have a controller 202 only at the source and others use a controller 202 only at the destination.

[0042] Returning to the topology shown in Figure 3, ISP router 322 is connected to two destination routers 324, 326. The ISP router 322 may multiplex these two routers by sending the packet to whichever of the routers 324, 326 was specified in a path supplied by the source router 312. At the receiving LAN 304, the data stream is recombined in an orderly manner. That is, the sequence of the original data transfer from the source 302 is restored, either by the controller 328 or by destination networking software which relies on conventional data packet numbers created by the source networking software.

[0043] To provide the source router 312 with the addresses of the destination routers 324, 326, at the beginning of data transmission the controller software 308 at the source 302 may exchange command data packets with the controller software 328 at the destination 304. That is, an inquiry can be sent from the source 302 to the destination 304 asking for the IP and/or physical addresses of destination routers, and those addresses can be provided to the source controller in a response from the destination controller. One set of packets requests the addresses of the distant LAN's router(s), while the response packets provide the addresses. The sending LAN 106 can provide the addresses of its own router(s) 110 in its request for the other LAN's router addresses.

[0044] Alternatively, incoming packets need not be multiplexed. For instance, the ISP router 322 may simply use whichever destination router (324 or 326) was identified to the ISP router 322 as the default gateway when the destination LAN 304 first made its connection to the ISP.

Controller

[0045] The controller 202 is illustrated further in Figure 4. The controller 202 includes a router identifier 402 for identifying, in a set of router identifications 404, at least two routers 110 which are connected to the WAN 114. The computer (router 110 or personal computer running controller 202 software) which is serving as the default gateway from the point of view of packet-generating nodes 102 may also be among the identified routers. Routers 110 may be made known to the router identifier 402 manually by a network administrator, or the router identifier 402 may send out probe packets of the type used when mapping a network topology. U.S. Patent No. 5,781,534 describes one suitable topology probe packet implementation; other tools and techniques for learning the address and location of one or more routers 110 are also familiar to those of skill in the art.

[0046] Each identified router 110 has its own IP address and its own physical address. These addresses are stored in computer memory in a list, table, or other data structure of router identifications 404. The router identifications 404 include an active list of mapped port numbers and the address of the router 110 on which the connection to the port was created. The router 110 address may be a physical address or an IP address, or both types of addresses may be included. The active list of mapped port numbers is maintained by the controller 202. One of the many suitable implementations of the active list comprises the following code:

```

10  #define PMSIZE 400/*256*/
    #define ICMPSIZE 100
    #define PMTTL 120/*60*/
    #define ICMPPTTL 20
    #define MILLISECOND_DELAY 11000/*6000*/
    typedef unsigned long IPAddr;
    typedef unsigned char u_char;
15  #define FALSE 0 /* Boolean constants */
    #define TRUE 1
    #define EMPTY (-1) /* an illegal gpq */
    #define SYSCALL int _export /* int system call declaration */
    #define PSYSCALL void * _export /* ptr system call declaration */
20  #define PROCESS int _export /* Process declaration */
    #define THREAD int _export /* Thread declaration */
    #define COMMAND int _export /* Shell command declaration */
    #define LOCAL static /* Local procedure declaration */
    #define BUILTIN int /* Shell builtin "" */
    #define WORD word /* 16-bit word */
25  #define MININT 0x8000 /* minimum integer (16-bit) */
    #define MAXINT 0x7fff /* maximum integer (16-bit) */
    #define MINSTK 0x800 /* minimum process stack size */
    #define OK 1 /* returned when system call ok */
    #define SYSERR -1 /* returned when sys. call fails */
    #define INITPRIO 0 /* initial process priority */
30  /*
    * Delta seq. info structure
    * Each MASQ struct has 2 (output AND input seq. changes).
    */
    struct ip_masq_seq {
35      ULONG/*_u32*/ init_seq; /* Add delta from this seq */
      ULONG init_seq_out;
      short delta; /* Delta in sequence numbers
    */
      short previous_delta; /* Delta in sequence numbers
    before last resized pkt */
40  };
    struct pmap {
      IPAddr ips; /* IP source address */
      char proto; /* packet type */
      int sp; /* source port */
      int nsp; /* NEW source port */
45  int ttl; /* time to live */
      struct ip_masq_seq out_seq, in_seq;
    };
    struct icmpmap {
      IPAddr ips; /* IP source address */
      IPAddr ipd; /* IP source address */
50  char proto; /* packet type */
      int ttl; /* time to live */
    };
    struct user{
      IPAddr ips; /* IP source address */
      int ttl; /* time to live */
55  };
    //extern struct pmap pmtab[];
    //extern int pm_up;

```

```

//extern int pm_active;
struct pmap pmtab[];
struct user userTab[5];
5 //NDIS_TIMER Timer;
#define FTP_PORT 21
#define PROTOCOL_ICMP 1
typedef struct pmap PMAP, *PPMAP;
extern unsigned short cksum(); /* 1s comp of 16-bit 1s comp sum*/
10 #define hs2net(x) (unsigned) (((x)>>8) &0xff) | (((x) & 0xff)<<8)
#define net2hs(x) hs2net(x)
#define hl2net(x) (((x)& 0xff)<<24) | ((x)>>24) & 0xff) | \
    (((x) & 0xff0000)>>8) | (((x) & 0xff00)<<8))
#define net2hl(x) hl2net(x)
/* network macros */
15 #define hi8(x) (unsigned char) (((long) (x) >> 16) & 0x00ff)
#define low16(x) (unsigned short) ((long) (x) & 0xffff)
#define BYTE(x, y) ((x)[(y)]&0xff) /* get byte "y" from ptr "x" */
#define USE_NDIS 1
// The reason to put 3 reserves is Win95 calculates sizeof(...) on 4
// bytes basis. Good for future features expansion too.
20 typedef struct _ACBLOCK
{
    char szIPAddress[20];
    char szUser[20];
    ULONG IPAddress;
25    BOOLEAN FtpEnable;
    BOOLEAN EmailEnable;
    BOOLEAN NewsEnable;
    BOOLEAN WebEnable;
    BOOLEAN ChatEnable;
    BOOLEAN Reserved1;
30    BOOLEAN Reserved2;
    BOOLEAN Reserved3;
} ACPBLOCK, *PACBLOCK;
#define MAX_FATPIPE_USERS 50
ACBLOCK ACPblock[ MAX_FATPIPE_USERS ];
#define SIZEOF_ACPBLOCK sizeof(ACBLOCK)
35 // Define control codes
#define DIOC_BYTES 20
#define DIOC_SET_ACPBLOCK 21
#define DIOC_SET_USERS 22
#define DIOC_READ_LINKSPEED 23
40 #define DIOC_DIALER_STARTED 24
#define DIOC_DIALER_ENDED 25
#define DIOC_READ_DNS_NUM 26
#define DIOC_READ_DNS_ENTRY 27
#define DIOC_SET_DNS_ADDRESS 28
#define DIOC_READ_DIAL 29
45 #define HOOKCSVC_Major 1
#define HOOKCSVC_Minor 0
#define HOOKCSVC_DeviceID UNDEFINED_DEVICE_ID
#define HOOKCSVC_Init_Order VMM_INIT_ORDER + 1
// #define HOOKCSVC_Init_Order UNDEFINED_INIT_ORDER
// Adding init order
50 // #define HOOKCSVC_Init_Order VTD_INIT_ORDER - 1
// #define HOOKCSVC_Init_Order NDIS_Init_Order + 1
// Some RAS in ISP doesn't check the source IP when it does routing
// if IP_SPOOFING is defined, it means this
// #define IP_SPOOFING 1
#define MAX_PORTS_PER_ADAPTER 300 // ? some sites are just taking ports
55 typedef struct _FATPIPE

```



```

{
    UCHAR Enable;
    BOOLEAN NatEnable;
5  } FATPIPE, *PFATPIPE;
    FATPIPE Fatpipe;
    typedef struct _Adapter
    {
        NDIS_HANDLE PPPBindingHandle;
        NDIS_HANDLE PPPBindingContext;
10    UCHAR AdapterName[16];
        UINT LineUp;
        ULONG LinkSpeed;
        ULONG IPAddress;
        UCHAR RemoteAddress[6];
        UCHAR LocalAddress[6];
15    USHORT PortsMap[ MAX_PORTS_PER_ADAPTER ];
        UCHAR PortsPerAdapter;
        UCHAR AOLAdapter;
        USHORT FtpPortsMap[ MAX_PORTS_PER_ADAPTER ];
        UCHAR FtpPortsPerAdapter;
20    USHORT PasvFtpPortsMap[ MAX_PORTS_PER_ADAPTER ];
        UCHAR PasvFtpPortsPerAdapter;
    } ADAPTER, *PADAPTER, **PPADAPTER;
    #define MAX_FPADAPTER_NUM 4
    ADAPTER FPAdapter[MAX_FPADAPTER_NUM];
    ADAPTER RsTestAdapter[20];
25    //int RsTestAdapterIndex = 0;
    // for each adapter, the adapter is initialized at least twice
    #define MAX_RSWANADAPTER_NUM 6
    ADAPTER FPLanAdapter;
    ADAPTER RsaOLAdapter;
    ADAPTER RsWanAdapter[MAX_RSWANADAPTER_NUM];
30    PADAPTER RsWanReceiveAdapter;
    PADAPTER RsaOLReceiveAdapter;
    PADAPTER ReceiveAdapter;
    #define ETH_HEADER_LENGTH 14
    #define INIT_THRESHOLD 40//10
    #define EXTRACT_THRESHOLD 1
35    #define EXTRACT_THRESHOLD_AOL 1
    #define EXTRACT_THRESHOLD_WAN 10
    // Protocol fields for Ethernet packets
    #define ARP_PROTOCOL 0x0806
    #define IP_PROTOCOL 0x0800
40    ULONG LANIP;
    ULONG LANMask;
    VOID SetNewDNS(ULONG temp);
    typedef int ADAPTER_MODE;
    #define RSPPP 0
    #define RSAOL 1
45    #define RSWAN 2
    FATPIPE FpControl;
    #define NATROUTE
    // #define MUX_UDP
    #define htons(x) ntohs(x)
    #define htonl(x) ntohl(x)
50    #define ENTRY_NUM 6
    #define DNS_LEN 50
    #define IP_LEN 20
    typedef struct _OneEntry
    {
        char DNS[DNS_LEN];
55

```

```

    char IP[IP_LEN];
    } OneEntry;
    OneEntry Entry[ ENTRY_NUM ];
5   #define ETH_HEADER_LENGTH 14    // Ethernet header length (bytes)
    // AdapterNumber -- virtual adapters in the system,
    // Assume 4 is maximum for now
    #define MAX_ADAPTER_NUMBER 4
    // AdapterTable is adapters bound to router being used
    // AllAdapterTable is adapters bound to router being used/ not being
10   used
    PADAPTER AdapterTable[ MAX_ADAPTER_NUMBER ];
    PADAPTER AllAdapterTable[ MAX_ADAPTER_NUMBER ];
    //UCHAR AdaptersUsing = 0;
    //UCHAR AllAdaptersUsing = 0;
    //int g_IPCount = 0;
15   //ULONG g_TxRate = 0;
    //ULONG g_RxRate = 0;
    PADAPTER ReceiveAdapter;
    PADAPTER LanAdapter;
    NDIS_HANDLE ReceiveAdapterContext;
    PNDIS_BUFFER BigNdisBuffer;
20   /*STATIC*/ NDIS_STATUS RegGetAdapterInfo( IN PNDIS_STRING IMParamsKey,
    IN PADAPTER Adapter );
    VOID FpRegisterAdapter( IN PADAPTER Adapter );
    VOID RegReadFpControl( IN PUNICODE_STRING RegistryPath );
    ULONG ntohl( IN ULONG NetworkIPAddress );
25   USHORT ntohs( IN USHORT NetworkWord );
    // Protocol field in the IP header
    #define PROTOCOL_TCP      6
    #define PROTOCOL_ICMP     1
    #define PROTOCOL_UDP      17
    #define PROTOCOL_IGMP     2
30   #define ETH_IP_PROTOCOL 0x0800
    #define FTP_PORT          21
    #define SMTP_PORT         25
    #define NNTP_PORT         119
    #define HTTP_PORT         80
    #define POP3_PORT         110
35   #define CHAT_PORT         194
    #define DOMAIN_PORT       53
    #define AUTH_PORT         113
    #define DHCPSESV_PORT     67
    #define UDP_HEADER_LENGTH 8
40   #define DIABLO_PORT       6112

```

[0047] More generally, the controller 202 and its components may each be implemented on one or more of the nodes 102 and/or routers 110. Implementation may be done by using the teachings presented here with programming languages and tools such as Java, Pascal, C++, C, Perl, shell scripts, assembly, firmware, microcode, logic arrays, PALs, ASICs, PROMS, and/or other languages, circuits, or tools as deemed appropriate by those of skill in the art. No claim is made to conventional computers or routers, but those conventional devices may be supplemented with controller 202 software or special-purpose hardware and thereby become novel computers within the scope of the present invention.

[0048] The controller 202 also includes a router selector 406 for selecting between routers 110 which have been identified by the router identifier 402. The router selector 406 makes its selection in a manner which increases concurrent operation of identified routers 110 and thereby helps provide improved access between the LAN 106 and the WAN 114 through identified routers 110. This may be done in various ways, with different embodiments of the controller 202 employing one or more of the following approaches.

[0049] A first approach to router 110 selection uses a simple round-robin method. For instance, in the topology 200, a round-robin controller 202 would modify a first ARP reply to identify the router 204, modify the next ARP reply to identify the router 206, modify the next ARP reply to identify the router 208, modify the fourth ARP reply to start the cycle again by identifying the router 204, and so on, with the selections cycling through the identified routers 204, 206, and 208, as successive ARP replies are handled. A history structure 408 is used to keep track of which router 110 was

identified in the last ARP reply, or equivalently, which router 110 should be identified in the next ARP reply. The selection history structure 408 may be implemented as an index or pointer into a table or list of identified routers 110 in the router identifications 404.

[0050] A more complex approach to router 110 selection may also be taken by using load information 410 together with a load balancing method implemented in the router selector 406. Load balancing between processors and/or software processes in a distributed computing system in general is well-known, and load sharing between network bridges in particular is known in the art. In the context of the present invention, any suitable load balancing or load sharing algorithm can be used by the router selector 406.

[0051] The load information 410 on which the load balancing algorithm operates can be acquired by keeping track of the number and/or frequency of identifications of routers 110 in ARP replies. Inquiry packets may also be sent by the controller 202 to individual routers 110 to obtain information about characteristics such as the number and type of processors used by the router 110, the memory buffer capacity of the router 110, the past and/or current load on the router 110, and whether the router 110 has been so busy or is now so busy that packets were/are being dropped through so-called load shedding.

[0052] As indicated above, the controller 202 also includes an address resolution protocol responder 412. The ARP responder 412 provides responses to ARP requests that contain the IP address of an identified router 110, each response specifying the physical address of an identified router 110 which was selected by the router selector 406. The ARP responder 412 operates by trapping replies to ARP requests sent to the default gateway, and modifying the responses to redirect outgoing data traffic to the selected router 110. Tools and techniques for trapping are familiar in the software arts; they include a variety of interception means such as replacement of existing code with code providing different or supplemental functionality, modifications to existing code through patches, redirection through manipulation of interrupt vectors, insertion of stubs and/or renaming objects or routines, and so on.

[0053] The actual scope of the controller 202 may vary between embodiments. In some embodiments, only the three components 402, 406, 412 are supplied by a controller 202 vendor. In other cases, the vendor may supply additional components and the extent of the controller 202 increases accordingly.

[0054] For instance, in one embodiment the controller 202 includes the components 402, 406, 412 and a computer which is running at least part of the controller 202 as software. In one embodiment, the controller 202 includes the components 402, 406, 412 and at least two identified routers 110 which have been identified by the router identifier 402. In one embodiment, the controller 202 includes the components 402, 406, 412 and at least one network 106 client which generates at least one ARP request to which the ARP responder 412 provides a response. In an alternative based on this last approach, the controller 202 and network client 102 is provided and/or configured by the vendor in combination with a computer which is running at least part of the controller 202 as software, with at least two identified routers 110 identified by the router identifier 402, and at least one additional network client 102 which generates at least one ARP request to which the ARP responder 412 provides a response.

[0055] Note that the invention can be used with all existing router technologies like ANALOG, ISDN, ADSL, T1, frame relay, and so on, with planned technologies like cable modem, and yet-to-be-developed data technologies involving data routing. Also, it is not necessary for an ISP to have multi-link PPP in order to utilize the invention.

Methods

[0056] Figure 5 illustrates methods of the present invention. During an identifying step 500, at least two routers 110 are identified by the controller 202. This may be done using the router identifier 402 and router identifications 404 as discussed above. The identifying step 500 may be performed at a first location in the LAN 106 to identify an IP address and a physical address for at least two routers 110 elsewhere in the LAN 106. The routers 110 may be special-purpose hardware routers 110, routers 110 implemented with special-purpose software to configure general-purpose hardware, or a combination of such hardware routers 110 and software routers 110.

[0057] During a receiving step 502, the default gateway for the network 106 receives an address resolution protocol request. The response to the ARP request will be determined by the controller 202 during a selecting step 508 and provided during a responding step 510. In many cases the IP address specified in the request will identify a different machine than the machine ultimately selected by the controller 202 for routing. This may occur in various ways, because the controller 202 may or may not be identified as the default gateway, and may or may not be running on one of the routers 110. Moreover, during step 508 the controller 202 may select between various routers 110, some or all of whose IP addresses are not necessarily known to machines other than the router 110 in question itself and the controller 202.

[0058] For instance, the receiving step 502 may receive the ARP request at a machine whose IP address is specified in the request, or the receiving step 502 may receive the ARP request at a machine with a different IP address than the one specified in the ARP request if that other machine is running controller 202 software. That is, the address of the controller 202 could be specified in the ARP request, or the request could specify the address of a router 110 which is located elsewhere in the network 106. If the controller 202 is on a router 110 and the controller 202 address is

specified in the ARP request, then the ARP response sent during step 510 may identify that same router 110 or the response may identify another router 110. More generally, when the ARP request specifies the address of one router 110, the controller 202 is generally free during step 508 to select that router 110 or another router 110 and then identify the selected router 110 in the ARP response during step 510.

[0059] If the machine running the controller 202 is identified to the network 106 as the default gateway, ARP requests essentially specify the controller's IP address. Even if the controller 202 is implemented in software running on a router 110, the router selected by the controller 202 could be the same or another machine. When the controller 202 runs on a separate machine which is not a router 110, the IP address specified in the ARP request will differ from the IP address of whichever router 110 is selected by the controller 202.

[0060] The router selecting step 508 may be implemented using the router selector 406 discussed above. The selection may be made in view of historic selection data 408 which is maintained during a step 506 and/or in view of router load information 410 which is maintained during a step 504.

[0061] The ARP responding step 510 may be performed using an ARP responder 412. The format and protocols involved with ARP responses in conventional systems may also be used in a system according to the invention, with the modifications described herein. In particular, the physical address supplied in a novel ARP response will not necessarily "match" the IP address specified in the corresponding ARP request, in the sense that different machines may be specified by the two addresses. The controller 202 and methods of the invention select different routers 110 to increase concurrent operation of the available routers 110 and thereby provide better network access.

[0062] During a continued multiplexing step 512 after the novel ARP response during step 510, the controller 202 may continue to multiplex data on a real-time basis. In some embodiments, this is done as follows. When the controller 202 receives IP packets it multiplexes traffic by sending different packets over different routers 110 based on the packet TCP/UDP port number and/or the selection criteria discussed above. The controller 202 maintains an active list of mapped port numbers and the physical address of the router 110 on which the port/connection was created; port numbers and connections match on a one-to-one basis if one looks at a snapshot of the system. The address of a router 110 maintained in the list may include a physical address, an IP address, or both.

[0063] Such real-time multiplexing could be done without the novel ARP response modifications discussed herein, but not very efficiently. For instance, one could manually create router mappings using a Windows or DOS prompt. One could get the host by address or by ARP, input the IP address of the router, and then ignore the ARP response and send packets directly to the desired host.

[0064] One of the many suitable implementations of the method comprises the following code:

```

/*
 *   IP masquerading functionality definitions
 */
35  #ifndef _IP_MASQ_H
    #define _IP_MASQ_H
    #include <linux/types.h>
    #include <linux/netdevice.h>
    #include <linux/skbuff.h>
40  #include <linux/config.h>
/*
 * This define affects the number of ports that can be handled
 * by each of the protocol helper modules.
 */
45  #define MAX_MASQ_APP_PORTS 12
/*

```

```

*   Linux ports don't normally get allocated above 32K.
*   This uses an extra 4K port-space
*/
5 #define PORT_MASQ_BEGIN 61000
#define PORT_MASQ_END (PORT_MASQ_BEGIN+4096)
/*
*   Default timeouts for masquerade functions The control channels now
*   expire the same as TCP channels (other than being updated by
*   packets on their associated data channels.
10 */
#define MASQUERADE_EXPIRE_TCP      15*60*HZ
#define MASQUERADE_EXPIRE_TCP_FIN  2*60*HZ
#define MASQUERADE_EXPIRE_UDP      5*60*HZ
/*
*   ICMP can no longer be modified on the fly using an ioctl - this
15 *   define is the only way to change the timeouts
*/
#define MASQUERADE_EXPIRE_ICMP     125*HZ
#define IP_AUTOFW_EXPIRE           15*HZ
#define IP_MASQ_F_OUT_SEQ          0x01 /* must do output seq adjust
20 */
#define IP_MASQ_F_IN_SEQ           0x02 /* must do input seq adjust */
#define IP_MASQ_F_NO_DPORT         0x04 /* no dport set yet */
#define IP_MASQ_F_NO_DADDR         0x08 /* no daddr yet */
#define IP_MASQ_F_HASHED           0x10 /* hashed entry */
#define IP_MASQ_F_SAW_RST          0x20 /* tcp rst pkt seen */
25 #define IP_MASQ_F_SAW_FIN_IN      0x40 /* tcp fin pkt seen incoming
*/
#define IP_MASQ_F_SAW_FIN_OUT      0x80 /* tcp fin pkt seen outgoing
*/
#define IP_MASQ_F_SAW_FIN          (IP_MASQ_F_SAW_FIN_IN | \
30 IP_MASQ_F_SAW_FIN_OUT)
/* tcp fin pkts seen */
#define IP_MASQ_F_CONTROL          0x100 /* this is a control
channel */
#define IP_MASQ_F_NO_SPORT          0x200 /* no sport set yet */
#define IP_MASQ_F_FTP_PASV         0x400 /* ftp PASV command just
35 issued */
#define IP_MASQ_F_NO_REPLY         0x800 /* no reply yet from
outside */
#define IP_MASQ_F_AFW_PORT         0x1000
#ifdef __KERNEL__
/*
40 *   Delta seq. info structure
*   Each MASQ struct has 2 (output AND input seq. changes).
*/
struct ip_masq_seq {
    ULONG/*__u32*/    init_seq; /* Add delta from this seq */
    short             delta; /* Delta in sequence numbers
45 */
    short             previous_delta; /* Delta in sequence numbers
before last resized pkt */
};
/*
*   MASQ structure allocated for each masqueraded association
50 */
struct ip_masq {
    struct ip_masq *m_link, *s_link; /* hashed link ptrs */
    struct timer_list timer; /* Expiration timer */
    __u16             protocol; /* Which protocol are we talking? */
55    __u16             sport, dport, mport; /* src, dst & masq ports */

```

```

    __u32          saddr, daddr, maddr; /* src, dst & masq
addresses */
    struct ip_masq_seq out_seq, in_seq;
5    struct ip_masq_app *app; /* bound ip_masq_app object */
    void          *app_data; /* Application private data */
    unsigned flags; /* status flags */
    struct ip_masq *control; /* Corresponding control connection
*/
};
10 /*
 * timeout values
 */
struct ip_fw_masq {
    int tcp_timeout;
    int tcp_fin_timeout;
15    int udp_timeout;
};
extern struct ip_fw_masq *ip_masq_expire;
/*
 * [0]: UDP free ports
 * [1]: TCP free ports
20 * [2]: ICMP free ids
 */
extern int ip_masq_free_ports[3];
/*
 * ip_masq initializer (registers symbols and /proc/net entries)
 */
25 extern int ip_masq_init(void);
/*
 * functions called from ip layer
 */
extern int ip_fw_masquerade(struct sk_buff **, struct device *);
30 extern int ip_fw_masq_icmp(struct sk_buff **, struct device *);
extern int ip_fw_demasquerade(struct sk_buff **, struct device *);
/*
 * ip_masq obj creation/deletion functions.
 */
extern struct ip_masq *ip_masq_new(struct device *dev, int proto, __u32
35 saddr, __u16 sport, __u32 daddr, __u16 dport, unsigned flags);
extern void ip_masq_set_expire(struct ip_masq *ms, unsigned long tout);
#ifdef CONFIG_IP_MASQUERADE_IPAUTOFW
extern void ip_autofw_expire(unsigned long data);
#endif
40 /*
 *
 * IP_MASQ_APP: IP application masquerading definitions
 *
 */
struct ip_masq_app
45 {
    struct ip_masq_app *next;
    char *name; /* name of application proxy */
    unsigned type; /* type = proto<<16 | port (host byte
order) */
    int n_attach;
50    int (*masq_init_1) /* ip_masq initializer */
        (struct ip_masq_app *, struct ip_masq *);
    int (*masq_done_1) /* ip_masq fin. */
        (struct ip_masq_app *, struct ip_masq *);
    int (*pkt_out) /* output (masquerading) hook */

```

55

```

        (struct ip_masq_app *, struct ip_masq *, struct sk_buff
        **, struct device *);
        int (*pkt_in)          /* input (demasq) hook */
5      (struct ip_masq_app *, struct ip_masq *, struct sk_buff
        **, struct device *);
    };
    /*
    *   ip_masq_app initializer
    */
10  extern int ip_masq_app_init(void);
    /*
    *   ip_masq_app object registration functions (port: host byte order)
    */
    extern int register_ip_masq_app(struct ip_masq_app *mapp, unsigned short
    proto, __u16 port);
15  extern int unregister_ip_masq_app(struct ip_masq_app *mapp);
    /*
    *   get ip_masq_app obj by proto,port(net_byte_order)
    */
    extern struct ip_masq_app * ip_masq_app_get(unsigned short proto, __u16
20  port);
    /*
    *   ip_masq TO ip_masq_app (un)binding functions.
    */
    extern struct ip_masq_app * ip_masq_bind_app(struct ip_masq *ms);
    extern int ip_masq_unbind_app(struct ip_masq *ms);
25  /*
    *   output and input app. masquerading hooks.
    */
    extern int ip_masq_app_pkt_out(struct ip_masq *, struct sk_buff **skb_p,
    struct device *dev);
30  extern int ip_masq_app_pkt_in(struct ip_masq *, struct sk_buff **skb_p,
    struct device *dev);
    /*
    *   service routine(s).
    */
    extern struct ip_masq * ip_masq_out_get_2(int protocol, __u32 s_addr,
35  __u16 s_port, __u32 d_addr, __u16 d_port);
    extern struct ip_masq * ip_masq_in_get_2(int protocol, __u32 s_addr,
    __u16 s_port, __u32 d_addr, __u16 d_port);
    /*
    *   /proc/net entry
    */
40  extern int ip_masq_app_getinfo(char *buffer, char **start, off_t offset,
    int length, int dummy);

    /*
    *   skb_replace function used by "client" modules to replace
45  *   a segment of skb.
    */
    extern struct sk_buff * ip_masq_skb_replace(struct sk_buff *skb, int
    pri, char *o_buf, int o_len, char *n_buf, int n_len);

    #ifdef CONFIG_IP_MASQUERADE_IPAUTOFW
50  extern struct ip_autofw * ip_autofw_hosts;
    #endif /* CONFIG_IP_MASQUERADE_IPAUTOFW */
    #endif /* _KERNEL */
    #endif /* _IP_MASQ_H */
55

```

[0065] In practice, steps of Figure 5 may be repeated, as when several routers 110 are identified during instances of step 500. Steps may also be omitted, as when step 504 is omitted because a round-robin algorithm is used without

reference to measured router 110 loads. Either or both of steps 504, 506 may also be omitted before a particular selecting step 508. Moreover, one may exit the flowchart of Figure 5 after responding to an ARP request during step 510, without performing an express continued multiplexing step 512. Steps may also be reordered or done concurrently, unless one step requires the result of a previous step. For instance, one might concurrently maintain both load information and a selection history (steps 504, 506), or one might maintain load information while selecting a router (steps 504, 508). Steps may also be grouped differently or renamed. Any or all of these variations may be present regardless of whether they are expressly described or shown as optional here.

Summary

[0066] The present invention provides a method for combining routers 110 to provide increased concurrency for external access by a computer network 106. In one embodiment, the method includes the step 500 of identifying at least two routers 110, each identified router 110 having its own IP address and its own physical address; the step 502 of receiving an ARP request; the step 508 of selecting one of the identified routers 110 by determining that consequent use of the selected router 110 will tend to increase concurrent operation of identified routers and thereby help provide improved external access to the computer network 114 through identified routers; and the step 510 of responding to the address resolution protocol request with a response that specifies the physical address of the selected router. The invention also provides software which may be embodied on a computer storage medium having a configuration that represents data and instructions which will cause performance of such method steps for combining routers 110 to provide increased concurrency for external access by a computer network 106.

[0067] The selecting step 508 may multiplex packets between identified routers 110 without regard to current router 110 loads. Alternatively, the selecting step 508 may obtain indications of the current loads of identified routers 110 and then choose the selected router by applying at least one load balancing criterion. The receiving step 502 may receive the ARP request at a machine whose IP address is specified in the request even if that machine is not the router selected during step 508. The ARP request may specify the IP address of a first identified router, even if that first identified router is not the router selected during step 508.

[0068] The present invention also provides a controller 202 for combining routers 110 to provide increased concurrency in external access to a computer network. In one embodiment, the controller includes the router identifier 402 for identifying at least two routers 110, the router selector 406, and the ARP responder 412. Each identified router 110 has its own IP address and its own physical address.

[0069] The router selector 406 selects between identified routers 110 using load balancing, a round-robin approach, or another algorithm which increases concurrent operation of identified routers 110. This helps provide improved external access to the computer network through at least some of the identified routers.

[0070] The ARP responder 412 provides responses to address resolution protocol requests that contain the IP address of an identified router 110, with each response specifying the physical address of an identified router 110 that was selected by the router selector 406. That is, the ARP responder 412 substitutes the physical address of the selected router 110 for the physical address that matches the IP address in the ARP request. In some cases, the physical address supplied by the ARP responder 412 may match (identify the same machine as) the IP address in the ARP request, but in general the request and response addresses will not necessarily match.

[0071] In some cases the ARP responder 412 provides a response to an ARP request when the request contains the IP address of a machine running the controller 202, and the response specifies the physical address of an identified router 110 which was selected by the router selector 406 instead of specifying the physical address of the machine running the controller 202. In some cases the ARP responder 412 provides a response to an ARP request when the request contains the IP address of a first identified router 110 (which may or may not be running the controller 202), and the response specifies the physical address of a second identified router 110 instead of specifying the physical address of the first identified router, the second identified router 110 having been selected by the router selector 406.

[0072] Although particular methods and storage media embodying the present invention are expressly described herein, it will be appreciated that system embodiments may also be formed according to the configured media and methods of the present invention. Unless otherwise expressly indicated, the description herein of methods and/or configured media of the present invention therefore extends to corresponding systems, and the description of systems of the present invention extends likewise to corresponding methods, software and configured storagemedia.

[0073] As used herein, terms such as "a" and "the" and item designations such as "node" or "packet" are generally inclusive of one or more of the indicated item. In particular, in the claims a reference to an item normally means at least one such item is required.

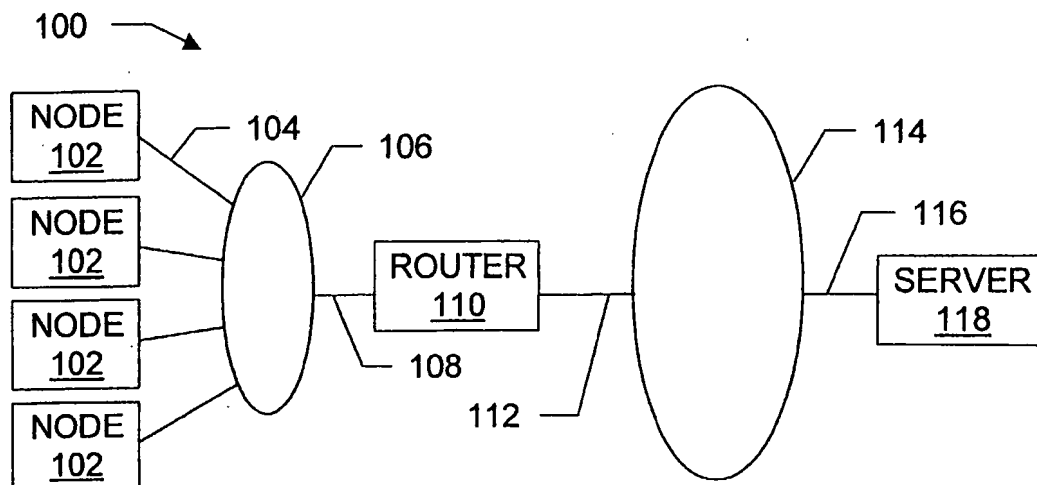
[0074] The invention may be embodied in other specific forms without departing from its essential characteristics. The described embodiments are to be considered in all respects only as illustrative and not restrictive. Headings are for convenience only.

Claims

1. A method for combining routers to provide increased concurrency for external access by a local area computer network (106) to a wide area network (114), the method comprising the steps of:
 - identifying (500) at least two routers (110) for the local area computer network, each identified router having its own IP address and its own physical address, each identified router for the local area computer network being located between the local area computer network and the wide area network (114);
 - receiving (502) an address resolution protocol request;
 - selecting (508) one of the identified routers by determining that consequent use of the selected router will tend to increase concurrent operation of identified routers and thereby help provide improved external access to the local area computer network through identified routers; and
 - responding (510) to the address resolution protocol request with a response that specifies the physical address of the selected router, the selected router not necessarily having the IP address specified in the address resolution protocol request.
2. The method of claim 1, wherein the identifying step (500) is performed at a first location in a local area computer network (106) which is a sub-network, and the identifying step comprises identifying an IP address and a physical address for at least two routers within the local area computer network.
3. The method of claim 1, wherein the selecting step (508) comprises multiplexing (512) between identified routers without regard to current router loads.
4. The method of claim 1, wherein the selecting step (508) comprises the steps of obtaining indications (410) of the current loads of identified routers and then choosing the selected router by applying at least one load balancing criterion.
5. The method of claim 1, wherein the receiving step (502) receives the address resolution protocol request at a machine (102) whose IP address is specified in the request and that machine is not the selected router.
6. The method of claim 1, wherein the address resolution protocol request specifies the IP address of a first identified router (110), and that first identified router is not the selected router.
7. The method of claim 1, further comprising an exchanging step in which a controller (202,308) at a source network exchanges command data packets with a controller (202,328) at a destination network, whereby at least one of networks obtains at least one address of a router at the other network.
8. A controller (202) for combining routers (110) to provide increased concurrency in external access between a local area computer network (106) and a wide area network (114), the controller comprising:
 - a router identifier (402) for identifying at least two routers for a local area computer network (106), each identified router having its own IP address and its own physical address;
 - a router selector (406) for selecting between identified routers, the router selector making its selection in a manner which increases concurrent operation of identified routers and thereby helps provide improved external access to the wide area computer network (114) through identified routers; and
 - an address resolution protocol responder (412) which provides responses to address resolution protocol requests that contain the IP address of an identified router, each response specifying the physical address of an identified router which was selected by the router selector;
 wherein the controller is located on at least one of: an identified router (110) and a machine (102) that is located between the local area computer network (106) and an identified router.
9. The controller of claim 8, wherein the address resolution protocol responder (412) provides a response to an address resolution protocol request that contains the IP address of a machine running the controller, and the response specifies the physical address of an identified router selected by the router selector (406) instead of specifying the physical address of the machine running the controller.
10. The controller of claim 8, wherein the address resolution protocol responder (412) provides a response to an

address resolution protocol request that contains the IP address of a first identified router, and the response specifies the physical address of a second identified router selected by the router selector (406) instead of specifying the physical address of the first identified router.

- 5 11. The controller of claim 8, wherein the controller (202) consists of software containing executable instructions and data.
12. The controller of claim 8, wherein the controller (202) consists of hardware and software, the hardware includes at least one processor and memory accessible to the processor, and the software contains executable instructions and data which are stored in the memory and which guide operation of the processor.
- 10 13. The controller (202) of claim 8, in combination with a computer which is running at least part of the controller as software.
- 15 14. The controller of claim 8, in combination with at least two identified routers (110) which have been identified by the router identifier (402).
15. The controller of claim 8, in combination with at least one network client which generates at least one address resolution protocol request to which the address resolution protocol responder (412) provides a response.
- 20 16. The controller and network client combination of claim 15, in combination with a computer which is running at least part of the controller as software, at least two identified routers (110) which have been identified by the router identifier (402), and at least one additional network client which generates at least one address resolution protocol request to which the address resolution protocol responder provides a response.
- 25 17. The controller of claim 8, **characterized in that** the controller helps provide improved external access to the wide area computer network (114) through identified routers (110) by providing higher speed connections.
- 30 18. The controller of claim 8, **characterized in that** the controller helps provide improved external access to the wide area computer network (114) through identified routers (110) by providing redundant connections from the originating local area computer network (106) to the wide area network (114), thereby increasing the system's fault tolerance.
- 35 19. The controller of claim 18, wherein a router stops functioning, and the controller software automatically redirects the data destined for the wide area computer network (114) to at least one other functioning router.
20. Computer software having a configuration that represents data and instructions which when executing will cause performance of the method steps of any one of claims 1 to 7.
- 40 21. The computer software of claim 20, when embodied on a configured computer - readable storage medium.



(PRIOR ART)
FIG. 1

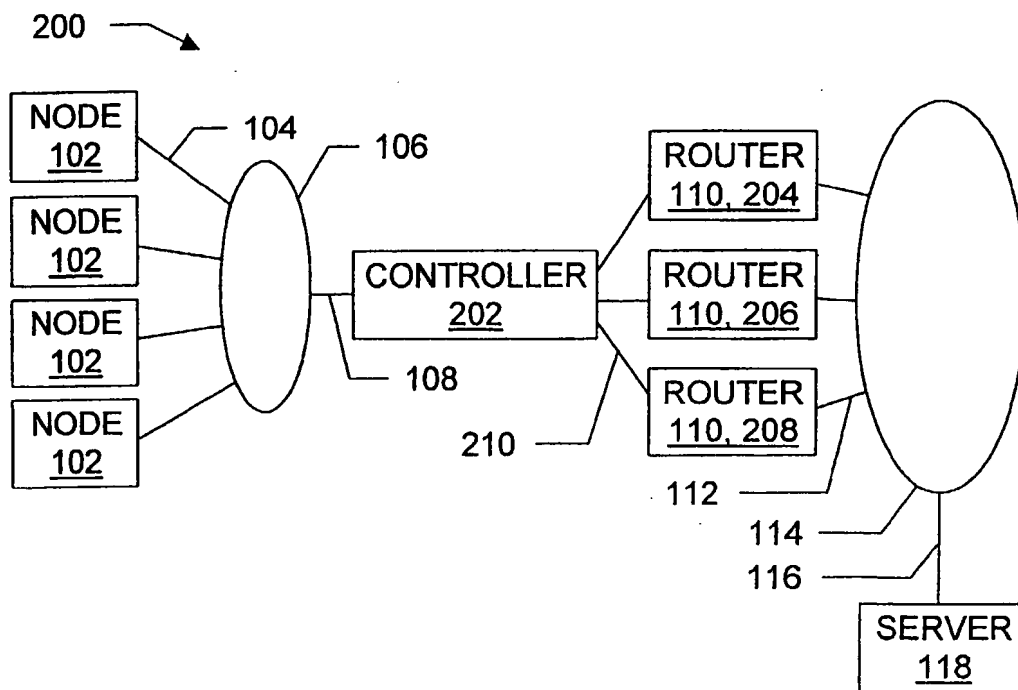


FIG. 2

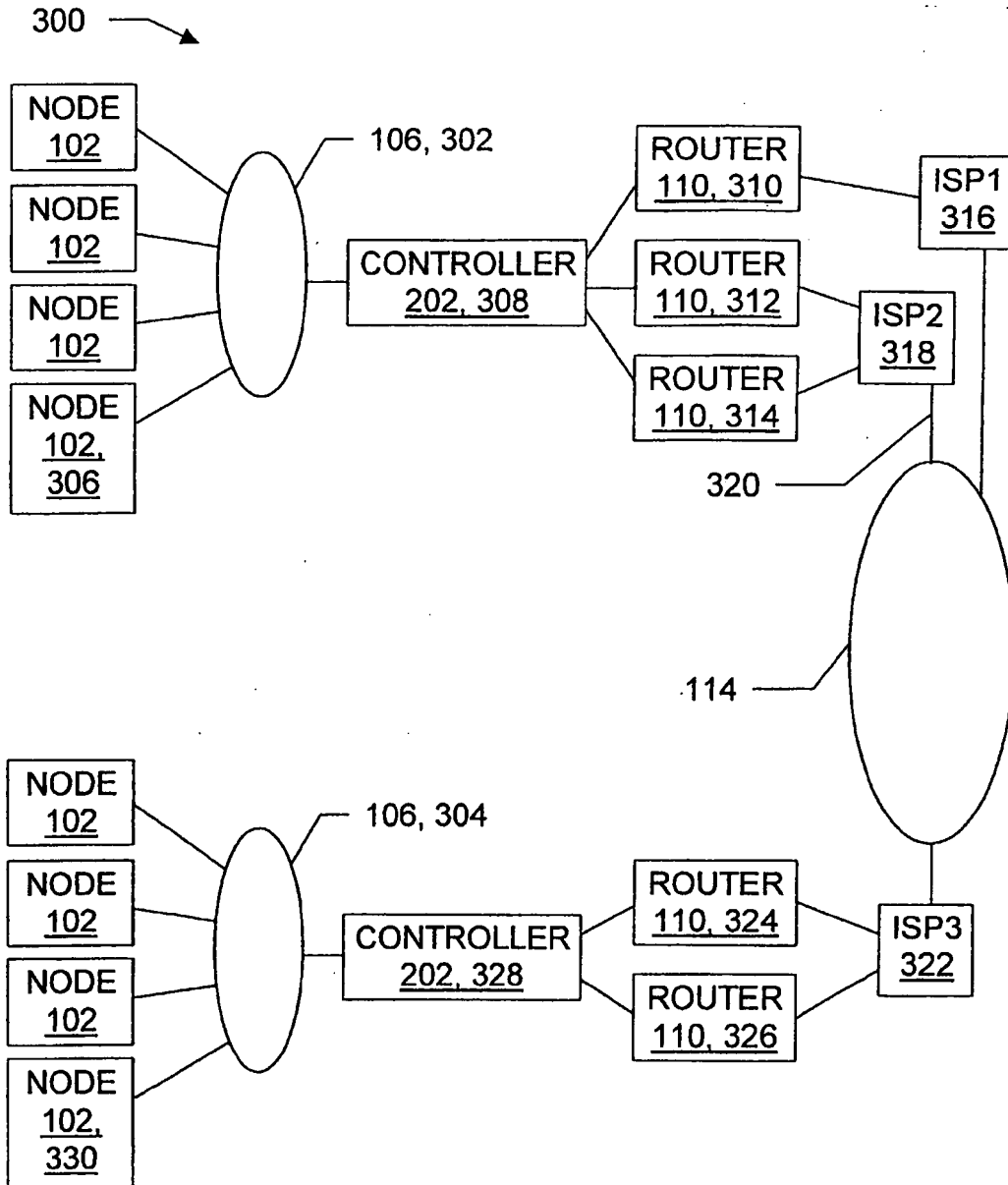


FIG. 3

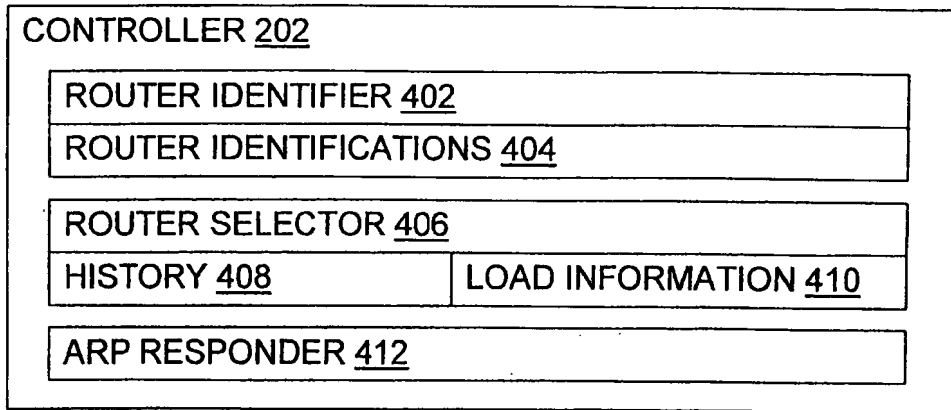


FIG. 4

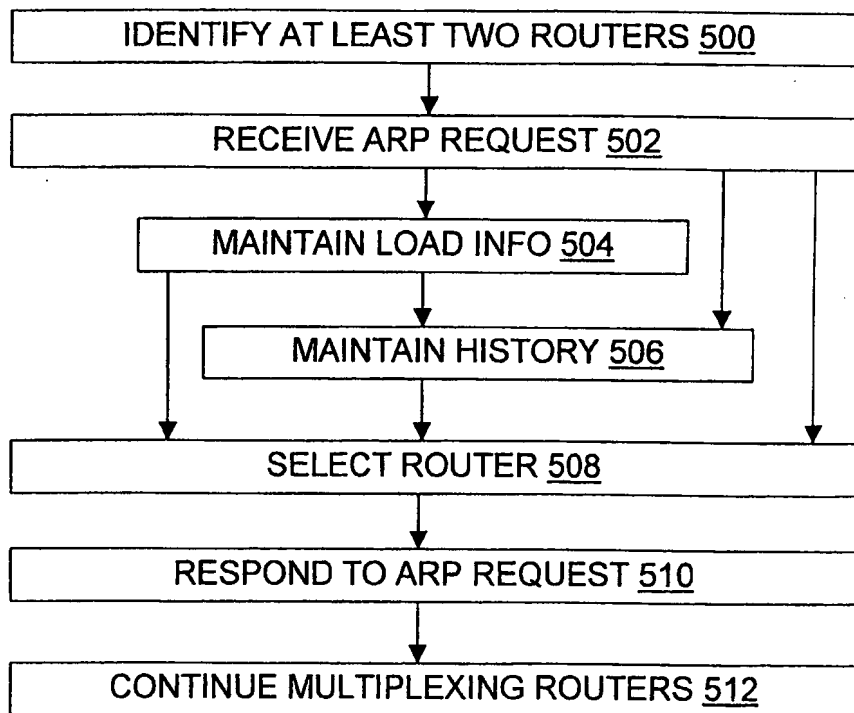


FIG. 5



European Patent
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EUROPEAN SEARCH REPORT

Application Number
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Place of search		Date of completion of the search	Examiner
MUNICH		15 February 2002	Wolf, W
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